

Fieldstone Community Development District
FY 2020 Adopted O&M Budget

	FY 2019 Adopted Budget	FY 2020 Adopted Budget
<u>Revenues</u>		
Developer Contributions	\$ 413,535.00	\$ 488,910.00
Net Revenues	\$ 413,535.00	\$ 488,910.00
<u>General & Administrative Expenses</u>		
Supervisor Fees	\$ 12,000.00	\$ 12,000.00
Public Officials Insurance	-	2,500.00
Trustee Services	5,000.00	6,000.00
District Management	15,000.00	40,000.00
Engineering	25,000.00	25,000.00
Dissemination Agent	5,000.00	5,000.00
District Counsel	25,000.00	25,000.00
Assessment Administration	5,000.00	7,500.00
Reamortization Schedule	-	125.00
Audit	5,500.00	6,000.00
Arbitrage Calculation	1,200.00	1,200.00
Telephone	50.00	100.00
Postage & Shipping	150.00	100.00
Copies	100.00	100.00
Legal Advertising	2,500.00	5,000.00
Miscellaneous	5,000.00	4,725.00
Office Supplies	100.00	100.00
Web Site Maintenance	900.00	2,700.00
Dues, Licenses, and Fees	175.00	175.00
Maintenance Staff	8,000.00	8,000.00
Electric	30,000.00	30,000.00
Clubhouse Electric	6,000.00	6,000.00
Clubhouse Water	360.00	360.00
Water Reclaimed	15,000.00	15,000.00
Stormwater - Repair and Maintenance	15,000.00	15,000.00
Amenity - Landscape Maintenance	1,500.00	10,000.00
Amenity - Pool Maintenance	5,000.00	12,000.00
Amenity - Access Control	5,000.00	5,000.00
Equipment Rental	30,000.00	30,000.00
General Insurance	5,500.00	3,025.00
Property & Casualty Insurance	5,000.00	6,700.00
Irrigation - Repair and Maintenance	15,000.00	15,000.00
Lake Maintenance	15,000.00	15,000.00
Landscaping Maintenance & Material	75,000.00	100,000.00
Landscape Improvements	50,000.00	50,000.00
Equipment Repair & Maintenance	5,000.00	5,000.00
Cleaning	2,500.00	2,500.00
Lighting	2,000.00	2,000.00
Streetlights - Repair and Maintenance	15,000.00	15,000.00
Total General & Administrative Expenses	\$ 413,535.00	\$ 488,910.00
Total Expenses	\$ 413,535.00	\$ 488,910.00
Income (Loss) from Operations	\$ -	\$ -
<u>Other Income (Expense)</u>		
Interest Income	\$ -	\$ -
Total Other Income (Expense)	\$ -	\$ -
Net Income (Loss)	\$ -	\$ -